



We are working hard to continue to provide the best care for all our patients and families. We want to reassure everyone that we are taking all measures necessary to maintain normal operations while at the same time protecting your family and our staff in the midst of the COVID-19 crisis. We have implemented strategies to identify, treat, and limit the spread of COVID-19 in our community.

- Our Emergency Room is open 24 hour daily for your emergency needs.
- LaSalle Family Medicine Clinic is open and we continue to see sick patients and other necessary visits during normal business hours Monday – Friday, 8 am. to 5 pm. Please call 318-992-6311 for appointments or questions.
- ER and LFMC each have a single designated entrance. There is a screening process upon arrival. Please be patient as we try to minimize exposure of high-risk patients. Once screened you will be given further directions that may include returning to your car until a room becomes available; your wait time should be brief.
- To keep exposure to a minimum, our visitor traffic has been greatly decreased. In the case of caregivers, only one person *may* potentially be allowed in with a patient depending upon the circumstances.
- Our Pediatric clinic remains open in Suite A of LFMC. In accordance with the CDC and American Academy of Pediatrics, it is important to maintain childhood immunizations. We have devoted the morning hours of 8:30 am to 10:30 am to care for newborns through 24 months for well-child care.
- LFMC now has Telemedicine capabilities for those patients who do not require an in-person visit. We are excited for this expansion of services that allows patient care through video/audio. When you call for an appointment, this may be an option for you or your loved one.

We want to remind and reassure everyone that LGH and LFMC remain positioned to care for the needs of LaSalle and surrounding parishes. You are our focus and our reason for being here. Our commitment remains unchanged even during the current worldwide pandemic.